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# Age Of Aquariums Sabrina The Teenage Witch Numbered Hardcover

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Sabrina's Guide to the Universe  
Off to See the Wizard  
Junior Graphic Novel  
Where in the World Is Sabrina Spellman?  
Scarabian Nights  
The Age of Aquariums  
Ten Little Witches  
All You Need is a Love Spell  
Ride: The Search for TK  
Popular Series Fiction for K-6 Readers  
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*Age Of Aquariums*  
*Sabrina The Teenage*  
*Witch Numbered*  
*Hardcover*

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## MERCER MCMAHON

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**Sabrina's Guide to the Universe** Simon and Schuster

Kit's attempts to fit in at Covington go off course when her horse, TK, is sold. Can she find him and bring him home, or will she have to get back in the saddle — on a new horse? Life's been difficult enough

since American teen Kit Bridges moved to England with her dad to start their new life at The Covington Academy, an elite equestrian boarding school. Her roommate, Anya, turned out to be an Indian princess — a secret Anya didn't bother to confide to Kit before fleeing Covington, seemingly for good. The boys in England are charming, but they're too busy fighting for Kit's attention, and she's focused on the only one who really made Kit feel like she belonged: wild, unruly

horse TK. But TK behaved so badly at the House Cup that the headmistress, Lady Covington, sold him and sent him away from the school. If Kit could only find the bill of sale, maybe she could find out where TK is, bring him back, and convince everyone to give him a second chance. Then again, second chances aren't exactly Covington's specialty.

*Off to See the Wizard* Simon and Schuster  
With her nemesis Libby planning the school prom, Sabrina decides to even

things up by conjuring up a "fair wind," but her magic results in some unexpected and zany surprises that force Sabrina to figure out how to get things back to normal, before her dream prom night becomes a nightmare. Original.

Simon and Schuster

Sabrina's family reunion in Greece is more than she bargained for when she catches the eye of Zeus, and Hera puts her under a curse that seems likely to start a war between the Greeks and the Trojans, since her witch's powers are no match for the goddess.

**Junior Graphic Novel** Simon and Schuster

When Sabrina's new purchase, a parcel of "wishdust" she buys at a witches' flea market, finds its way all over school, she must find a way to stop everyone's wishful thinking from ruining Friday's big dance. Original.

*Where in the World Is Sabrina Spellman?*

Simon Spotlight Entertainment

Three short stories in graphic novel format tell about Hiro, a young dragon who is bullied until he meets a martial arts master who teaches him to defend himself and gives him a quest.

**Scarabian Nights** Simon and Schuster

An honesty spell Sabrina is supposed to cast on her classmates is accidentally cast upon herself, and the truth comes pouring out about her friends and the disappearance of Salem, whom she is watching for her vacationing aunts.

*The Age of Aquariums* Simon and Schuster  
All of a sudden, Sabrina's entire school has been bitten by the love bug. Everyone is pairing off, but with the wrong people.

*Ten Little Witches* Simon and Schuster  
Sabrina travels into the future to find a powerful wizard.

*All You Need is a Love Spell* Simon and Schuster

When a team of government scientists descends on Westbridge, on the lookout for signs of black magic, Sabrina tries to throw them off the trail while she struggles to reverse a spell she cast gone awry. Original.

*Ride: The Search for TK* Simon and Schuster

After summoning Sherlock Holmes to help her understand "The Hound of the Baskervilles," Sabrina suffers an allergic reaction to her Animal Communications professor's dog, Baskerville, that spreads

to other people.

Popular Series Fiction for K-6 Readers

Simon and Schuster

Because of their popularity, books in series are great vehicles for fostering literacy among all types of readers, who are almost always adamant about reading every title in the series--in series order. Yet traditional information sources on children's and YA literature include very little about series fiction, so librarians often have difficulty managing this literature. This guide will be a rich resource and time-saver for librarians who work with children. It introduces users to the best and most popular fiction series of today, covering more than 1,000 series with over 10,000 titles, appropriate for elementary readers. Annotations also indicate series and titles accepted by some of the popular electronic reading programs (e.g., Accelerated Reading, Reading First). A numbered list of titles in the series follows.

**Christmas Crisis** Simon and Schuster

Staying awake the night before exams is a challenging task for Sabrina until she performs a spell to keep herself alert, but an unforeseen problem occurs the next

day that has the rest of the school feeling rather sleepy.

**Age of Aquariums** Simon and Schuster Something's fishy... While cleaning up the school's new aquarium, Sabrina notices some rather unusual underwater inhabitants. Transforming herself into a tiny mermaid, she discovers the lost city of Atlantis...inside the fish tank! The great shrunken city is home to a mer-race so old it doesn't even remember its own origins. But the Atlanteans are sure that Sabrina is one of the legendary Conch Queens, come to take the city back to the Endless Waters. Sabrina wants to restore the city to its rightful place on the planet, but how can she do it without exposing her magic powers to Mr. Kraft and her mortal classmates? And what if someone doesn't want the lost city to be found?

*Topsy-Turvy* Turtleback

When something goes wrong with the

Great Clock of the Other Realm, Sabrina decides to build a new one, but she must first collect souvenirs from twelve moments in history or magic everywhere is doomed.

Age of Aquariums Simon and Schuster Punished for abusing the power of the Magic Cue Ball, Sabrina and her cat Salem find themselves in the middle of a labyrinth in the Other Realm, and face obstacles trying to reach freedom.

*Hounded by Baskervilles* Simon and Schuster

Readers join young witch Sabrina in exploring the solar system and visiting the new International Space Station, stars, planets, and galaxies, and can try out science projects and experiments

**A Dog's Life** Simon and Schuster Sabrina is shocked when her Aunt Zelda's old pirate friend, Edwin "Eddie" Peas drops by and before she knows it, Sabrina is sailing the high seas searching for missing

treasure with Salem, Aunt Zelda, and Eddie.

Sabrina Down Under Simon and Schuster

When Salem accidentally swallows a Heart's Desire chip meant for Sabrina, he is transformed into a teenage boy, and Sabrina must figure out how to transform him back into his feline form before he can take over the entire school.

**Witch Glitch** Simon and Schuster Sabrina is tired of her friends thinking that her life is perfect, so she casts a spell that will force them to see how her life really is, but something goes wrong and now she and her aunts don't have magic, but mortals do.

*Pirate Pandemonium* Simon and Schuster Sabrina inadvertently causes a lot of trouble for her friend Harvey, who brings his canine pet-sitting charge over for a visit and accidentally gets caught up in one of her spells.

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