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# God Is A Gamer Ravi Subramanian

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A Start-up of Superheroes

An Easy-to-Use Guide with Clear Rules, Real-World Examples, and Reproducible Quizzes

Daredreamers

Confronting the Challenges of Participatory Culture

Gaming Culture(s) in India

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Digital Play in Everyday Life

I Bought the Monk's Ferrari

In The Name of God

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### **A Start-up of Superheroes** Penguin Random House India Private Limited

Summer is here, and 16-year-old Allie, a self-professed music geek, is exactly where she wants to be: working full-time at Berkeley's ultra-cool Bob and Bob Records. There, Allie can spend her days bantering with the street people, talking the talk with the staff, shepherding the uncool bridge-and-tunnel shoppers, all the while blissfully surrounded by music, music, music. It's the perfect setup for her to develop her secret identity as The Vinyl Princess, author of both a brand-new zine and blog. From the safety of her favourite place on earth, Allie is poised to have it all: love, music and blogging. Her mother, though, is actually the one getting the dates, and business at Allie's beloved record store is becoming dangerously slow—not to mention that there have been a string of robberies in the neighbourhood. At least her blog seems to be gaining interest, one vinyl junkie at a time....

*An Easy-to-Use Guide with Clear Rules, Real-World Examples, and Reproducible Quizzes* God Is a Gamer

Ruskin Bond, India's most loved author, is known for his innumerable stories, essays, poems and novels. A wordsmith, his life, work and philosophy open a window to a myriad world where solitude sits by tranquillity to ruminate time now and then. In *The Beauty of All My Days*, Ruskin opens a window to his relationships: his friends, his love-unsaid and unrequited, his parents' difficult marriage, his passage to England, his meeting with Diana Athill and the making of his first book *The Room on the Roof* and many other journeys—real as well as imaginary—that continue to remain untold and therefore unknown. Oneiric and candid, this memoir—with the rarest of photographs—is going to be one of the most sought-after books of our times.

*Dare Dreamers* Penguin UK

Player vs. Player. Fight! Brilliant graphic designer Ravi Tandel is ahead of the game—he's just been asked to present a top secret project at a huge conference in Seattle. All systems are go...until he learns his buttoned-up office nemesis is coming along for the ride. Tristan Jones isn't really the gamer type, but he knows the back end of the video game business inside out. Together, he and Ravi will give an awesome presentation. If they survive the cross-country trip first. Tossed together in close quarters, Ravi's shocked to see Tristan's sexy, softer side emerge from such a conservative shell. He's less shocked to learn his handsome colleague's prominent family would never support an out-and-proud son. But Ravi didn't struggle through his own coming out to hide who he is now. To be together, Tristan will have to push past his fear and ultimately decide: Does he want a future with Ravi? Or is it game over before they've even begun? Book Two of the #gaymers series This book is approximately 64,000 words

*Confronting the Challenges of Participatory Culture* MIT Press

The last of a dying breed, a holy warrior must rise up against a growing darkness in Evelium. The most unlikely of heroes, a lowly itinerant mercenary, Umhra the Peacebreaker is shunned by society

for his mongrel half-Orc blood. Desperate to find work for himself and his band of fighters, Umhra agrees to help solve a rash of mysterious disappearances, but uncovers a larger, more insidious plot to overthrow the natural order of Evelium in the process. As Umhra journeys into the depths of Telsidor's Keep to search for the missing people, he confronts an ancient evil and, after suffering a great loss, turns to the god he disavowed for help. Compelled to save the kingdom he loves, can he defeat the enemy while protecting his true identity, or must he risk everything?

### **Gaming Culture(s) in India** Penguin Enterprise

When Santosh Wagh isn't struggling out of a bottle of whisky he's head of Private India, the Mumbai branch of the world's finest PI agency. In a city of over thirteen million he has his work cut out at the best of times. But now someone is killing women - seemingly unconnected women murdered in a chilling ritual, with strange objects placed carefully at their death scenes. As Santosh and his team race to find the killer, an even greater danger faces Private India - a danger that could threaten the lives of thousands of innocent Mumbai citizens...

**Jaya** Penguin Random House India Private Limited

Graham Hancock's multi-million bestseller *Fingerprints of the Gods* remains an astonishing, deeply controversial, wide-ranging investigation of the mysteries of our past and the evidence for Earth's lost civilization. Twenty years on, Hancock returns with a book filled with completely new, scientific and archaeological evidence, which has only recently come to light... The evidence revealed in this book shows beyond reasonable doubt that an advanced civilization that flourished during the Ice Age was destroyed in the global cataclysms between 12,800 and 11,600 years ago. Near the end of the last Ice Age 12,800 years ago, a giant comet that had entered the solar system from deep space thousands of years earlier, broke into multiple fragments. Some of these struck the Earth causing a global cataclysm on a scale unseen since the extinction of the dinosaurs. At least eight of the fragments hit the North American ice cap, while further fragments hit the northern European ice cap. The impacts, from comet fragments a mile wide approaching at more than 60,000 miles an hour, generated huge amounts of heat which instantly liquidized millions of square kilometres of ice, destabilizing the Earth's crust and causing the global Deluge that is remembered in myths all around the world. A second series of impacts, equally devastating, causing further cataclysmic flooding, occurred 11,600 years ago, the exact date that Plato gives for the destruction and submergence of Atlantis. But there were survivors - known to later cultures by names such as 'the Sages', 'the Magicians', 'the Shining Ones', and 'the Mystery Teachers of Heaven'. They travelled the world in their great ships doing all in their power to keep the spark of civilization burning. They settled at key locations - Gobekli Tepe in Turkey, Baalbek in the Lebanon, Giza in Egypt, ancient Sumer, Mexico, Peru and across the Pacific where a huge pyramid has recently been discovered in Indonesia. Everywhere they went these 'Magicians of the Gods' brought with them the memory of a time when mankind had fallen out of harmony with the universe and paid a heavy price. A memory and a warning to the future... For the comet that wrought such destruction between 12,800 and 11,600 years may not be done with us yet. Astronomers believe that a 20-mile wide 'dark' fragment of the original giant comet remains hidden within its debris stream and threatens the Earth. An

astronomical message encoded at Gobekli Tepe, and in the Sphinx and the pyramids of Egypt, warns that the 'Great Return' will occur in our time...

**Something I Never Told You** Rupa Publications

Aditya runs a gaming company that is struggling to break even. A banker slips off a highrise building, plunging to her death. The finance minister has made some promises that he is finding hard to keep. The LTTE has unleashed terror in America that sends the FBI on a wild goose chase, bringing them to Mumbai. Enter Varun, parttime drug dealer and fulltime genius. He turns around the gaming company before disaster strikes. Meanwhile, the investigators plunge headlong into the shady world of bitcoins and the Dark Net, websites that only exist for illegal transactions—drugs, sex and money. God Is a Gamer culminates in a stunning climax where money means nothing, assassination is taught by the ancient Greeks, and nothing is as it seems.

**Transforming India's Strategic Identity** Penguin UK

It's typical of video game programmer Josiah Simmons to be the last one on the plane on the way to the biggest meeting of his career. Though he's (mostly) coping with his ADHD, he can't handle another distraction. But he also can't ignore his rugged seatmate—especially once he learns the military man's a fan of his game. Ryan Orson refuses to let his severe injuries pause his career as a navy SEAL. He's got hours of grueling physical therapy ahead of him, and no time for anything that might get in the way of his return to active duty. But that doesn't mean he's above a little first-class flirtation with geeky-cute Josiah. When a delay strands the pair in St. Louis, they agree to share a hotel room and a night of gaming. Neither expects their new connection to move to the next level in the light of day. Opposites may attract, but is this game over before it's even begun? Book Three of the #gaymers series This book is approximately 66,000 words One-click with confidence. This title is part of the Carina Press Romance Promise: all the romance you're looking for with an HEA/HFN. It's a promise!

**His Runaway Royal Bride** Carina Press

A little bit of India too moves with every migrant. From adventure to indenture, martyrs to merchants, Partition to plantation, from Kashmir to Kerala, Japan to Jamaica and beyond, India Moving is the first book to map out the great migrations that have made the country and the world a more diverse place to live in. To understand how millions of people have moved—from and to India—the book embarks on a journey laced with evidence, argument and wit, providing insights into topics like the slave trade and the migrations of workers, travelling business communities such as the Marwaris, Gujaratis and Chettiars, refugee crises like the Partition, and the roots of contemporary mass migration from Bihar and Kerala, covering a terrain that often includes seemingly unrelated topics like mangoes, dosas and pressure cookers. India Moving shows the scale and variety of Indian migrations and argues that greater mobility is a prerequisite for maintaining the country's pluralistic traditions.

**Insomnia** Harper Collins

God Is a Gamer Penguin UK

**Magicians of the Gods** Penguin Random House India Private Limited

GETTING RICH IS NOT JUST ABOUT LUCK; HAPPINESS IS NOT JUST A TRAIT WE ARE BORN WITH.

These aspirations may seem out of reach, but building wealth and being happy are skills we can

learn. So what are these skills, and how do we learn them? What are the principles that should guide our efforts? What does progress really look like? Naval Ravikant is an entrepreneur, philosopher, and investor who has captivated the world with his principles for building wealth and creating long-term happiness. The Almanack of Naval Ravikant is a collection of Naval's wisdom and experience from the last ten years, shared as a curation of his most insightful interviews and poignant reflections. This isn't a how-to book, or a step-by-step gimmick. Instead, through Naval's own words, you will learn how to walk your own unique path toward a happier, wealthier life.

**Media Education for the 21st Century** Penguin UK

Till it all changed one day when Ronald McCain, CEO of GB2 is hurriedly pulled out of his morning team huddle and summoned by the RBI Governor. What ensued thereon was something Ronald was least prepared for. How could something as catastrophic transpire in an organization, considered to be the Mecca of banking? Ronald has no answers. And when the CBI lands up at Deepak Sarups doors trailing the scent of a the same scandal, Ronald decides to distance the bank leaving Deepak, a senior executive, to fight his own battles. Will Karan, Deepak's one time adversary and now a Journalist, bail him out? Will Savitha, his girlfriend, stand by him? And will his family, the CBI and more importantly the country believe what he says? With the media and CBI in hot pursuit, Ronald can't help but wonder what his fate has in store for him an intriguing tale of love, politics, unbridled aggression and money laundering, The Incredible Banker is the last in the trilogy of banking chronicles Sometimes future can only be seen in fiction. The Incredible Banker, a tale of corporate politics, deceit, relationships, frauds and money laundering releases in August 2011 raises some interesting and some worrying aspects of living life the foreign bank way. A crucial question, to answer which the reader will have to navigate his way through this 300 page blockbuster is what does the embedded red in The Incredible Banker signify? Read the book to unravel the mystery.

**Devil in Pinstripes** Harper Collins

Over a hundred years after the Mahabharata War, an ancient power threatens to destroy the new Age of Men, by establishing the Age of Terror of the asuras, long believed to be extinct. The only hurdle in its path is Guru Dronacharya's son, the mighty but accursed warrior Ashwatthama, who lost all his powers following Lord Krishna's curse, and who unwittingly finds himself drawn into the quest of the lost bow of Lord Rama—the Kodanda. As ghosts of the distant past return to haunt him, and the line between friends and enemies blurs, Ashwatthama must fight his inner demons to emerge victorious. He undertakes a perilous journey—across the vast plains of the Ganges, to the snow-capped peaks of the Himavant—where the price of failure is a fate worse than death, and death is a privilege not granted to Ashwatthama. Is this all part of Lord Krishna's great plan? Will Ashwatthama be able to regain his lost glory?

**An Illustrated Retelling of the Mahabharata** FINGERPRINT! An imprint of Prakash Books India Pvt. Ltd.

This volume critically analyses the multiple lives of the 'gamer' in India. It explores the 'everyday' of the gaming life from the player's perspective, to not just understand how the games are consumed but also analyses how the gamer influences the products' many (virtual) lives. Using an intensive ethnographic approach and in-depth interviews, this volume, Situates the practice of gaming under a broader umbrella of digital leisure activities and foregrounds the proliferation of gaming as a new

media form and cultural artifact; Critically questions the term 'gamer', and the many debates surrounding the gamer tag, to expand on how the gaming identity is constructed and expressed; Details participants' gaming habits, practices and contexts from a cultural perspective and analyses the participants' responses to emerging industry trends, reflections on playing practices and their relationships to friends, communities and networks in gaming-spaces; Examines the offline and online spaces of gaming as sites of contestation between developers of games and the players. A holistic study, covering one of the largest video game bases in the world, this volume will be of great interest to scholars and researchers of cultural studies, media and communication studies, science and technology studies, as well as be of great appeal to the general reader.

The Almanack Of Naval Ravikant Penguin UK

The Anantha Padmanabha Swamy Temple in Thiruvananthapuram safeguards within its sacrosanct walls centuries of customs and rituals, unimaginable wealth and unwavering calm. Until dead bodies begin showing up in its holy pond. Additional incidents such as a high profile heist in Dubai and a series of explosions in Mumbai have additional director Kabir Khan of the CBI investigating and wondering if the incidents are related.

A History of Migration Penguin UK

When in love, you tend to take each other for granted, and sometimes, that can cost you a lifetime of togetherness . . . Ronnie knew that his first crush was way out of his league, and yet he pursued and wooed Adira. Shyly and from a distance in the beginning, and more persuasively later. He couldn't believe it when the beautiful Adira actually began to reciprocate, falling in love with him for his simplicity and honesty. Slowly, as they get close and comfortable with each other, life takes on another hue. From truly magical it becomes routine. There are fights and then making-up sessions-a clash of egos and doubts. Things begin to change for the worst. It is too late. Ronnie and Adira will probably never find their forever after . . .

Connection Error Rupa Publications

High above the sky stands Swarga, paradise, abode of the gods. Still above is Vaikuntha, heaven, abode of God. The doorkeepers of Vaikuntha are the twins, Jaya and Vijaya, both whose names mean 'victory'. One keeps you in Swarga; the other raises you into Vaikuntha. In Vaikuntha there is bliss forever, in Swarga there is pleasure for only as long as you deserve. What is the difference between Jaya and Vijaya? Solve this puzzle and you will solve the mystery of the Mahabharata. In this enthralling retelling of India's greatest epic, the Mahabharata, originally known as Jaya, Devdutt

Pattanaik seamlessly weaves into a single narrative plots from the Sanskrit classic as well as its many folk and regional variants, including the Pandavani of Chattisgarh, Gondhal of Maharashtra, Terukkuttu of Tamil Nadu, and Yakshagana of Karnataka. Richly illustrated with over 250 line drawings by the author, the 108 chapters abound with little-known details such as the names of the hundred Kauravas, the worship of Draupadi as a goddess in Tamil Nadu, the stories of Astika, Madhavi, Jaimini, Aravan and Barbareek, the Mahabharata version of the Shakuntalam and the Ramayana, and the dating of the war based on astronomical data. With clarity and simplicity, the tales in this elegant volume reveal the eternal relevance of the Mahabharata, the complex and disturbing meditation on the human condition that has shaped Indian thought for over 3000 years.

**Beta Test** Harper Collins

She thought that running away would set them both free... When Maharaj Vidyamaan Veer Singh of Samogpur's beautiful young wife vanished three years ago everyone thought she was dead. When Veer discovers she's actually alive and well he's determined to bring her back home to do her duty... Meethi loved Veer passionately, but felt shackled in the role of his wife. When Veer demands her return she must obey, but being back by his side is heaven and hell. Because, despite their new-found happiness, secrets from the past still linger. And Meethi knows that they threaten to destroy everything...

**The Vinyl Princess** Literary Wanderlust

From one of India's bestselling thriller writers come these gripping page-turners. When an out-of-work banker joins his wife at the Massachusetts Institute of Technology in an attempt to salvage their marriage, he steps into a nightmare. What happens when the world does not value money, martyrs are villains, predators are prey, the ancient Greeks teach assassination and nothing is as it appears? What happens when you have to choose between faith and logic? Ravi Subramanian takes us through three thrilling rides of deceit, crime, mystery, conspiracy, smuggling and more.

If God was a Banker Harper Collins

From the master storyteller and writer of bestselling thrillers, Ravi Subramanian, comes a delightful new series of detective fiction for young children. A charming hill town. A close-knit community. A school cradled in the lap of nature. And three young children in search of mystery... Meet the Super Mystery Solvers or the SMS gang of Aditya and Akriti, the nine-year-old twins, and their close friend Kabir. Together, they solve the mysteries that have baffled the police and authorities of Solan. In this first mystery in the newly-launched SMS Detective Agency series - the SMS gang solves the perplexing case of how and why their school catches fire, not once but twice!

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