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# Gimp 28 For Photographers Image Editing With Open Source Software

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GIMP 2.8 for Photographers  
Popular Photography  
Easy Digital Negatives  
The Artist's Guide to GIMP, 2nd Edition  
Exploring Color Photography  
GIMP 2 for Photographers  
Langford's Basic Photography  
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Gimp 2.6 for Photographers  
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The British Journal of Photography  
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Digital Photography Hacks  
Photographic Multishot Techniques  
Adobe Photoshop CS6 for Photographers  
The Book of GIMP  
Popular Photography  
The Artist's Guide to GIMP  
GIMP 2.8 for Photographers  
The Rough Guide to Digital Photography  
Sport, Recreation and Green Space in the European City  
GIMP Starter  
Time-lapse Photography: A Complete Introduction to Shooting, Processing, and Rendering Time-lapse Movies with a DSLR Camera  
Surreal Photography  
Beginning GIMP  
Beginning Digital Image Processing  
Painting with Gimp  
Pro Bash Programming, Second Edition  
GIMP Bible  
The Ultimate Gimp 2.10 Guide: Learn Professional Photo Editing

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## YAZMIN GAEL

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*GIMP 2.8 for Photographers* No Starch  
Press

Robert Hirsch's *Exploring Color Photography* is the thinking photographer's guide to color imagemaking. Now in its sixth edition, this pioneering text clearly and concisely instructs students and intermediate photographers in the fundamental aesthetic and technical building blocks needed to create thought-provoking digital and analog color photographs. Taking both a conceptual and pragmatic approach, the book avoids getting bogged down in complex, ever-changing technological matters, allowing it to stay fresh and engaging. Known as the Bible of Color Photography, its stimulating assignments encourage students to be adventurous and to take responsibility for learning and working independently. The emphasis on design and postmodern theoretical concepts stresses the thought process behind the creation of intriguing images. It's extensive and inspiring collection of images and accompanying captions allow makers to provide insight into how photographic methodology was utilized to visualize and communicate their objectives. The text continues to deliver inspiring leadership in the field of color photography with the latest accurate information, ideas, commentary, history, a diverse collection of contemporary images, and expanded cellphone photography coverage. A "Problem Solving and Writing" chapter offers methods and exercises that help one

learn to be a visual problem solver and to discuss and write succinctly about the concepts at the foundation of one's work. *Exploringcolorphotography.com*, the companion website, has been revamped and updated to feature more student and teacher resources, including a new web-based timeline: *As It Happened: A Chronological History of Color Photography*.

### Popular Photography Apress

If you license or publish images, this guide is as indispensable as your camera. It provides specific information on the legal rights of photographers, illustrators, artists, covering intellectual property, copyright, and business concerns in an easy-to-read, accessible manner. *The Copyright Zone, Second Edition* covers: what is and isn't copyrightable, copyright registration, fair use, model releases, contracts and invoices, pricing and negotiation, and much more. Presented in a fun and easy to digest style, Jack Reznicki and Ed Greenberg, LLC help explain the need-to-know facts of the confusing world of legal jargon and technicalities through real world case studies, personal asides, and the clear writing style that has made their blog *Thecopyrightzone.com* and monthly column by the same name in *Photoshop User* magazine two industry favorites. The second edition of this well-reviewed text has almost doubled in size to ensure that every legal issue you need to know about as a photographer or artist is covered and enjoyable to learn!

### **Easy Digital Negatives** John Wiley & Sons

Demonstrates the image editing functions of GIMP 2, covering such topics as scanning and editing an image, using

layers and masks, and working with black-and-white images.

*The Artist's Guide to GIMP, 2nd Edition*  
CRC Press

The complete beginner's guide to DSLR photography It doesn't matter if your camera says Canon, Nikon, or Sony on the outside. If a passion for photography is on your inside, this all-encompassing guide will be your new best friend.

Packed with instruction on how to take your photos from so-so to stunning, *Digital SLR Photography All-in-One For Dummies* gives you all the easy-to-follow guidance you need to capture stills, portraits, action shots, and moments in time you'll be proud to share. Clocking in at over 600 pages, this no-nonsense guide covers it all! From controlling light, color, focus, and exposure to editing images to improve the final product—and everything in between—it's the only guide to DSLR photography you need. If you've caught the photography bug but aren't sure where to turn to improve your skills, you can bank on building an impressive portfolio with the simple tips and tricks provided inside! Set the right exposure in any situation Know when to use flash and when to turn it off Edit your images into masterpieces Take better photos of people and places Get ready to develop your photographer's eye and start snapping shots like the pros.

### **Exploring Color Photography**

Independently Published

Have you always wanted to do the things the pro's are doing? Now you can! In 'The Ultimate GIMP 2.10 Guide' you will learn professional photo editing, retouching, and e-book cover design in GIMP 2.10 in easy steps. The book starts from the very beginning, so when you are new to photo editing, that's no problem! The book starts with installing

and configuring GIMP 2.10 to make it look and act as Photoshop. Then all aspects of photo editing are covered, and no stone will be left unturned! Everything will be shown in easy to follow steps. You will learn how to improve and correct photographs professionally, and how to work with layers. You'll learn how to crop images, how to resize images, how to save images for web, how to save images for print, and how to make PDF's. You will learn professional retouching, like skin retouching with frequency separation, Liquify (for example to make someone thinner), how to let the program remove objects, and how to remove objects with the clone and heal tool. You will learn how to use masks, and how to make selections. In Chapter 5 we will go in to making professional selections with just a single click (this is not possible in Photoshop!) using the patented 'U-point technology'. The U-point technology is delivered by the Google Nik Collection, a professional high-end photo editing "plug-in" suite, used by professional photographers. The Google Nik Collection and its integration into GIMP will be discussed in its whole. So in addition to gaining great expertise in GIMP, this book will also cover the complete Google Nik Collection. We'll download and install the software, together with a special plugin that will let you work with the Google Nik Collection from out of GIMP. You will learn how to create black and white images at a professional level with the most powerful black and white plugin on the market, and you will learn how to sharpen images and remove noise. We'll look at making vignettes, and HDR photography. We'll look at the use of text, kerning text, and how to make eye-catching book covers. You'll learn

everything about all the powerful blending modes, and the practical use of each blending mode will be shown and explained. You'll learn how to select hair, how to use and make patterns and gradients, and how to use and adjust a tablet. You will learn everything about brushes. How to create brushes yourself, the many special effects you can create with brushes (e.g. to create a flock of birds with just a single stroke, or to create grunge textures), and how to download free creative brushes. We will look at a popular skin retouching technique used by professionals called "frequency separation", and different methods for dodging and burning (selectively darkening and lightening of an image). We will discuss color theory, and it's direct connection to the ways color is manipulated in photo manipulation programs. We'll discover creative filters that bring a different look and feel to your image. The book is created for the Windows (7,8,10) user. With some extra steps however, the Linux user can also follow along. The book has been printed in black and white to keep the price as low as possible. About the writer: Bernard 't Hooft has over 15 years of experience with professional photo editing, and teaches photo editing at the VolksUniversiteit in the Netherlands.

*GIMP 2 for Photographers* GMC PUBLICATIONS LTD

Getting a compelling shot in an abandoned structure is what urban exploration—or UrbEx—photography is all about. But that's much easier said than done. UrbEx photography is one of the most challenging genres to shoot due to the dark environments, unpredictable circumstances, and various threats to one's safety. Preparation is key and time can be

limited for pulling off great shots. In *Urban Exploration Photography*, photographer Todd Sipes walks you through everything you need to know about composing, shooting, and processing photos of abandoned places. You'll start with preparing for a shoot, including what to bring, what to wear, and when to go. Then you'll dive into shooting with an in-depth look at composition, subject matter, and various techniques that can be used for different circumstances. After gaining a thorough understanding of how to shoot, you'll get a detailed look at Todd's post-processing workflow from start to finish using Adobe Photoshop and Lightroom, Google Nik Collection, OnOne Perfect Photo Suite, and more. You'll finish off with complete walkthroughs of select images that you can step through using the author's raw camera files. You'll also learn: General guidelines for camera settings and gear How to shoot in the dark How to select the best subject matter What qualities of light to look for 32-bit HDR and luminosity masking How to bracket your shots How to avoid common mistakes Numerous other tips and tricks that will save you time in the field

[Langford's Basic Photography](#)

Createspace Independent Publishing Platform

With the ever-increasing competitions in digital painting how do you think you can stand out and be noticed? *Painting with GIMP* is a compilation made to help painting artists do more in their field. It teaches them how to post results in a short while. The birth of GNU GIMP has made digital painting easier and more interesting than before. Learn how it can help you. Topics covered in this book: The Selection: Feathering, Making a Selection Partially Transparent, Creating and Using Selections, Moving a

Selection, Adding or subtracting selections. The QuickMask: Overview, Properties, Using QuickMask Mode. Paths: Path Creation, Path Properties, Paths and Selections, Transforming Paths, Stroking a Path, Paths and Text, Paths and SVG files Brushes: Adding New Brushes, The GIB Dialog Box, Varying brush size, How to vary the height of a brush, Creating a brush quickly. Drawing Simple Objects: Drawing a Straight Line, Creating a Basic Shape. Plus Others: Gradients, Patterns, Presets, Palettes, Colormap. Bonus: you will get a 939-page GIMP book for free after purchase.

*The Copyright Zone* Apress

GIMP is a free alternative to Adobe Photoshop with tons of professional-grade features. But with so many powerful tools and menu options, GIMP can be difficult to master. Whether you're struggling to get started or trying to master some of GIMP's more complex features, you'll find the answers you're looking for in *The Book of GIMP*. The tutorials in the first half of the book walk you through essential GIMP skills, like resizing and cropping images, touching up spots and scratches, and customizing your work area. Illustrated, step-by-step instructions show you how to: -Improve the lighting and composition of images -Remove distortions and noise to make old and damaged photos look like new -Create stunning panoramas and digital collages using a series of photos -Make, edit, and export custom textures, logos, and animated GIFs -Work with selections, channels, and masks to edit images like a pro -Create colorful digital art, layer by layer The book's second half offers a comprehensive reference to GIMP's many features, including color balancing, masks, filters, and plug-ins. You'll find tools described in unparalleled detail, with coverage of nearly every

option and parameter. With illustrated tutorials and detailed references, *The Book of GIMP* is sure to become your one-stop guide to just about everything GIMP.

[Beginning Photo Retouching and Restoration Using GIMP](#) CRC Press

A Starter guide which helps you practically start with GIMP through plenty of examples and screenshots. This is an excellent handbook for anyone who would like to start drawing using their computers. The approach used within this book is objective so that readers from any age will be able to learn the process. The setup is so basic that you will need only a computer and a very minimal amount of computer literacy to start using this book.

**Gimp 2.6 for Photographers** Taylor & Francis

Green space has become a major issue in European cities in recent years as a result of enhanced environmental awareness, urban marketing, planning policy and growing population densities. Up to now, however, the subject of sports areas and grounds has attracted little research, despite the fact that since the First World War such public and private areas – from football pitches and running tracks to golf courses and tennis courts – have often comprised one of the most important and extensive types of green space in the European city. This book presents a pioneering comparative and multidisciplinary analysis of the development, use and impact of sports areas in the European city from the start of the 20th century up to the present time. Employing a range of historical, spatial and ecological approaches it examines when and why sports areas evolved, the contribution of municipalities and the private sector, the role of gender and class, and the impact

on the urban landscape and ecology. Chapters cover urban sports areas in Finland, Britain, the Netherlands, Germany and Italy, illustrating the contrasts in the provision of green space across Europe.

**Digitizing Flat Media** Independently Published

The GIMP Version 2.4 will be released end of 2005. We'll likely be first to market a book about the new version. Other books are pre-Version 2.4 and very outdated Takes a project-based approach. Reader will be taught through real-world examples and projects immediately applicable for their own work GIMP is an emerging technology in Open Source that has been making big headlines. Was used to make the Scooby-Doo movie and the official mascot of Linux (Tux) GIMP works on Mac OSX, Linux, and Windows. This book shows how to install it on each platform.

**Popular Photography** O'Reilly Media, Inc.

As a full-featured, free alternative to Adobe Photoshop, GIMP is one of the world's most popular open source projects. The latest version of GIMP (2.8) brings long-awaited improvements and powerful new tools to make graphic design and photo manipulation even easier—but it's still a notoriously challenging program to use. The Artist's Guide to GIMP teaches you how to use GIMP without a tedious list of menu paths and options. Instead, as you follow along with Michael J. Hammel's step-by-step instructions, you'll learn to produce professional-looking advertisements, apply impressive photographic effects, and design cool logos and text effects. These extensively illustrated tutorials are perfect for hands-on learning or as templates for your own artistic experiments. After a crash course in

GIMP's core tools like brushes, patterns, selections, layers, modes, and masks, you'll learn: –Photographic techniques to clean up blemishes and dust, create sepia-toned antique images, swap colors, produce motion blurs, alter depth of field, simulate a tilt-shift, and fix rips in an old photo –Web design techniques to create navigation tabs, icons, fancy buttons, backgrounds, and borders –Type effects to create depth, perspective shadows, metallic and distressed text, and neon and graffiti lettering –Advertising effects to produce movie posters and package designs; simulate clouds, cracks, cloth, and underwater effects; and create specialized lighting Whether you're new to GIMP or you've been playing with this powerful software for years, you'll be inspired by the original art, creative photo manipulations, and numerous tips for designers. Covers GIMP 2.8

**The British Journal of Photography** Apress

The most comprehensive guide to Photoshop, fully updated to cover all new features  
*Digital SLR Photography All-in-One For Dummies* Packt Pub Limited  
Surreal digital photography is not only an enjoyable extension of many enthusiast's repertoire, but is has firmly established a foothold in the world of art. This book reveals the latest developments in the field and demystifies the techniques used by modern surreal photographers, whether they favor SOOC (straight out of the camera) or sophisticated digital manipulations. Breaking down the shooting and editing process for any reader to follow and emulate, this book provides step-by-step instructions for creating extraordinary scenes. With contributions from numerous



artists—including Natalie Dybisz, Jon Jacobsen and Dariusz Klimczak— readers will be able to explore many different artistic styles from impossible landscapes to unsettling portraits.

### **Digital Image Compositing**

**Fundamentals** Rough Guides UK  
It has been six years since the first edition of Easy Digital Negatives book was published. And during this time, the book has become one of the most popular manuals for making transparent digital negatives. And, thanks for the trust. The second edition is a rather extended version of the first book. As in the first edition, it first thoroughly explains to you all the necessary knowledge about digital negatives for alternative photography and then explains both manual and computer procedures for making negatives step by step. And why should you read a book?: - The quality of photos is greatly increased by using the EasyDigitalNegatives system. - The process is extremely fast and allows you to make quality negatives and photos after the first few attempts. - The production is so simple that it is easily understood and used by any amateur or professional photographer or printer. - There will be a lot of videos available soon. - The results of corrected transparent digital negatives are reliable. - And you can use any printer to make transparent digital negatives using EasyDigitalNegatives, not just some of the most expensive inkjet printers. - You can use almost all operating systems and image processing programs. - And above all, EasyDigitalNegatives is an extremely widespread system, so you can be helped by many selfless users in case of any problems (you never know). But by purchasing this book, you will probably also become a master of making

transparent digital negatives for alternative and historical photography. So don't worry, because the solution is almost at hand this time as well.

### **Urban Exploration Photography**

Apress

Pro Bash Programming teaches you how to effectively utilize the Bash shell in your programming. The Bash shell is a complete programming language, not merely a glue to combine external Linux commands. By taking full advantage of Shell internals, Shell programs can perform as snappily as utilities written in C or other compiled languages. And you will see how, without assuming Unix lore, you can write professional Bash 4.3 programs through standard programming techniques. This second edition has updated for Bash 4.3, and many scripts have been rewritten to make them more idiomatically Bash, taking better advantage of features specific to Bash. It is easy to read, understand, and will teach you how to get to grips with Bash programming without drowning you in pages and pages of syntax. Using this book you will be able to use the shell efficiently, make scripts run faster using expansion and external commands, and understand how to overcome many common mistakes that cause scripts to fail. This book is perfect for all beginning Linux and Unix system administrators who want to be in full control of their systems, and really get to grips with Bash programming.

**Popular Photography** CRC Press  
Laboratory Imaging and Photography: Best Practices for Photomicrography and More is the definitive guide to the production of scientific images. Inside, the reader will find an overview of the theory and practice of laboratory photography, along with useful

approaches to choosing equipment, handling samples, and working with microscopic subjects. Drawing from over 150 years of combined experience in the field, the authors outline methods of properly capturing, processing and archiving the images that are essential to scientific research. Also included are chapters on applied close-up photography, artificial light photography and the optics used in today's laboratory environment, with detailed entries on light, confocal and scanning electron microscopy. A lab manual for the digital era, this peerless reference book explains how to record visual data accurately in an industry where a photograph can serve to establish a scientific fact. Key features include: Over 200 full-color photographs and illustrations A condensed history of scientific photography Tips on using the Adobe Creative Suite for scientific applications A cheat sheet of best practices Methods used in computational photography

*Laboratory Imaging & Photography* No Starch Press

This beginner's guide to GIMP 2.6 covers such topics as basics of image editing and simple adjustments, as well as advanced techniques using layers and masks, stitching panoramic images, and preparing high-quality black-and-white images.

**The Complete Guide to Digital Photography** Rowman & Littlefield  
Image editing is a crucial element in the photographic workflow. Image editing tools, most notably Photoshop, are usually sophisticated and deep applications, and are fairly expensive. The only open source tool in this market is the GIMP, which has developed into a powerful, multiplatform system running on Linux, Mac OS X, and Microsoft

Windows. GIMP 2.8 for Photographers is a beginner's guide to the only open source image editing tool that provides a no-cost alternative to expensive programs such as Photoshop. Topics include the new user interface and tools, the basics of image editing and simple adjustments, advanced techniques using layers and masks, developing RAW images, working with the improved text tool, and preparing high-quality black-and-white images. The most important editing functions are presented in individual, easy-to-follow workshops. A bonus section on the included DVD describes special techniques for web graphics. GIMP 2.8 for Photographers has evolved from classroom materials that the author developed and taught in courses and workshops on image editing with the GIMP.

Popular Photography Apress

As a full-featured, free alternative to Adobe Photoshop, GIMP is one of the world's most popular open source projects. The latest version of GIMP (2.8) brings long-awaited improvements and powerful new tools to make graphic design and photo manipulation even easier—but it's still a notoriously challenging program to use. The Artist's Guide to GIMP teaches you how to use GIMP without a tedious list of menu paths and options. Instead, as you follow along with Michael J. Hammel's step-by-step instructions, you'll learn to produce professional-looking advertisements, apply impressive photographic effects, and design cool logos and text effects. These extensively illustrated tutorials are perfect for hands-on learning or as templates for your own artistic experiments. After a crash course in GIMP's core tools like brushes, patterns, selections, layers, modes, and masks, you'll learn: Photographic techniques to



clean up blemishes and dust, create sepia-toned antique images, swap colors, produce motion blurs, alter depth of field, simulate a tilt-shift, and fix rips in an old photo Web design techniques to create navigation tabs, icons, fancy buttons, backgrounds, and borders Type effects to create depth, perspective shadows, metallic and distressed text, and neon and graffiti lettering

Advertising effects to produce movie posters and package designs; simulate clouds, cracks, cloth, and underwater effects; and create specialized lighting Whether you're new to GIMP or you've been playing with this powerful software for years, you'll be inspired by the original art, creative photo manipulations, and numerous tips for designers. Covers GIMP 2.8

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