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Elements Of Fiction
Writing Scene Structure

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JILLIAN SANTOS

Understanding Conflict: (And What It Really Means) Penguin

NATIONAL BESTSELLER • With the same emotional generosity and effortlessly compelling storytelling that made *All Over But the Shoutin'* a beloved bestseller, Rick Bragg continues his personal history of the Deep South. This time he's writing about his grandfather Charlie Bundrum, a man who died before

Bragg was born but left an indelible imprint on the people who loved him. Drawing on their memories, Bragg reconstructs the life of an unlettered roofer who kept food on his family's table through the worst of the Great Depression; a moonshiner who drank exactly one pint for every gallon he sold; an unregenerate brawler, who could sit for hours with a baby in the crook of his arm. In telling Charlie's story, Bragg conjures up the backwoods hamlets of Georgia and Alabama in the years when the roads were still dirt and real men

never cussed in front of ladies. A masterly family chronicle and a human portrait so vivid you can smell the cornbread and whiskey, Ava's Man is unforgettable.

The Idea Penguin

Multiple Emmy Award-winning screenwriter Erik Bork (HBO's BAND OF BROTHERS) presents the seven fundamental characteristics of a great story in any medium. Writers tend to jump into the writing too quickly, without knowing they have a flawed central idea. This book is all about ensuring that doesn't happen!

Storming Fiction University Press

Discover how to create stories that build suspense, reveal character, and engage your audience with this ultimate guide to writing. When it comes to writing

bestsellers, it's all about the plot.

Trouble is, plot is where most writers fall down—but you don't have to be one of them. With this book, you'll learn how to create stories that build suspense, reveal character, and engage readers—one scene at a time.

Celebrated writing teacher and author Martha Alderson has devised a plotting system that's as innovative as it is easy to implement. With her foolproof blueprint, you'll learn to devise a successful storyline for any genre. She shows how to:

- Use the power of the Universal Story
- Create plot lines and subplots that work together
- Effectively use a scene tracker for maximum impact
- Insert energetic markers at the right points in your story
- Show character transformation at the book's climax

This

is the ultimate guide for you to write page-turners that sell!

Elements of Fiction Writing - Description
Penguin

As a writer, your most powerful tool for captivating readers is genre. Whether you're writing mainstream or literary fiction, memoir, or other narrative nonfiction, knowing the elements of genre will help you create emotional tension that keeps readers turning pages. An Introduction to Genre is your guide to weaving the essential elements of powerful storytelling into your narrative with the practical and applicable knowledge you need for creating a meaningful story. Learn to recognize basic story patterns, navigate genre conventions and essential moments, evoke emotion from your

audience, and craft a compelling story.

Fight Write Penforasword

Whether a side-street skirmish or an all-out war, fight scenes bring action to the pages of every kind of fiction. But a poorly done or unbelievable fight scene can ruin a great book in an instant. In *Fight Write* you'll learn practical tips, terminology, and the science behind crafting realistic fight scenes for your fiction. Broken up into "Rounds," trained fighter and writer Carla Hoch guides you through the many factors you'll need to consider when developing battles and brawls. • In Round 1, you will consider how the Who, When, Where, and Why questions affect what type of fight scene you want to craft. • Round 2 delves into the human factors of biology (think fight or flight and adrenaline) and psychology

(aggression and response to injuring or killing another person). • Round 3 explores different fighting styles that are appropriate for different situations: How would a character fight from a prone position versus being attacked in the street? What is the vocabulary used to describe these styles? • Round 4 considers weaponry and will guide you to select the best weapon for your characters, including nontraditional weapons of opportunity, while also thinking about the nitty-gritty details of using them. • In Round 5, you'll learn how to accurately describe realistic injuries sustained from the fights and certain weapons, and what kind of injuries will kill a character or render them unable to fight further. By taking into account where your character is in

the world, when in history the fight is happening, what the character's motivation for fighting is, and much more, you'll be able to write fight scenes unique to your plot and characters, all while satisfying your reader's discerning eye.

Elements of Fiction Writing - Scene & Structure Allen & Unwin

Get your stories off to a roaring start. Keep them tight and crisp throughout. Conclude them with a wallop. Is the story or novel you've been carrying around in your head the same one you see on the page? Or does the dialogue suddenly sound flat and predictable? Do the events seem to ramble? Translating a flash of inspiration into a compelling story requires careful crafting. The words you choose, how you describe

characters, and the way you orchestrate conflict all make the difference—the difference between a story that is slow to begin, flounders midway, or trails off at the end—and one that holds the interest of readers and editors to the final page. By demonstrating effective solutions for potential problems at each stage of your story, Nancy Kress will help you...

- hook the editor on the first three paragraphs
- make—and keep—your story's "implicit promise"
- build drama and credibility by controlling your prose

Dozens of exercises help you strengthen your short story or novel. Plus, you'll sharpen skills and gain new insight into...

- the price a writer pays for flashbacks
- six ways characters should "reveal" themselves
- techniques for writing—and rewriting

Let this working

resource be your guide to successful stories—from beginning to end.

The Story Grid WaterBrook

Vivid and memorable characters aren't born: they have to be made.

This book is a set of tools: literary crowbars, chisels, mallets, pliers and tongs. Use them to pry, chip, yank and sift good characters out of the place where they live in your memory, your imagination and your soul.

Award-winning author Orson Scott Card explains in depth the techniques of inventing, developing and presenting characters, plus handling viewpoint in novels and short stories. With specific examples, he spells out your narrative options—the choices you'll make in creating fictional people so "real" that readers will feel they know

them like members of their own families.
 & break; & break; You'll learn how to:
 & break; draw the characters from a variety of sources, including a story's basic idea, real life—even a character's social circumstances & break; make characters show who they are by the things they do and say, and by their individual "style" & break; develop characters readers will love—or love to hate & break; distinguish among major characters, minor characters and walk-ons, and develop each one appropriately & break; choose the most effective viewpoint to reveal the characters and move the storytelling & break; decide how deeply you should explore your characters' thoughts, emotions and attitudes
The Plot Whisperer Overfall Press

A complete guide to writing and selling your novel So you want to write a novel? Great! That's a worthy goal, no matter what your reason. But don't settle for just writing a novel. Aim high. Write a novel that you intend to sell to a publisher. *Writing Fiction for Dummies* is a complete guide designed to coach you every step along the path from beginning writer to royalty-earning author. Here are some things you'll learn in *Writing Fiction for Dummies*: Strategic Planning: Pinpoint where you are on the roadmap to publication; discover what every reader desperately wants from a story; home in on a marketable category; choose from among the four most common creative styles; and learn the self-management methods of professional writers. *Writing Powerful*

Fiction: Construct a story world that rings true; create believable, unpredictable characters; build a strong plot with all six layers of complexity of a modern novel; and infuse it all with a strong theme. *Self-Editing Your Novel*: Psychoanalyze your characters to bring them fully to life; edit your story structure from the top down; fix broken scenes; and polish your action and dialogue. *Finding An Agent and Getting Published*: Write a query letter, a synopsis, and a proposal; pitch your work to agents and editors without fear. *Writing Fiction For Dummies* takes you from being a writer to being an author. It can happen—if you have the talent and persistence to do what you need to do. **Structuring Your Novel** Penguin
Fast-paced, evocative, and intensely

suspenseful, Tim Wynne-Jones's latest psychological thriller finds a teenager setting his wits against the frigid wilderness and a menacing crew of escapees. Four months after his best friend, Dodge, disappeared near their families' camp in a boat accident, Nate is still haunted by nightmares. He'd been planning to make the treacherous trek to the remote campsite with a friend — his first time in winter without his survival-savvy father. But when his friend gets grounded, Nate secretly decides to brave the trip solo in a journey that's half pilgrimage, half desperate hope he will find his missing friend when no one else could. What he doesn't expect to find is the door to the cabin flung open and the camp occupied by strangers: three men he's horrified to realize have

escaped from a maximum-security prison. Snowed in by a blizzard and with no cell signal, Nate is confronted with troubling memories of Dodge and a stunning family secret, and realizes that his survival now depends on his wits as much as his wilderness skills. As things spiral out of control, Nate finds himself dealing with questions even bigger than who gets to leave the camp alive.

When Magic Calls Writer's Digest Books
The definitive guide to writing scenes--now revised and expanded! Scenes are the building blocks for any work of fiction--the DNA sequence that makes a novel un-put-downable and unforgettable. When writers are able to craft effective, engaging scenes, they can develop a complete, cohesive story--and a mesmerizing experience for

readers. Make a Scene Revised and Expanded Edition takes you step-by-step through the elements of strong scene construction and demonstrates how the essential aspects of a compelling story--including character, plot and dramatic tension--function within the framework of individual scenes to give momentum to the whole narrative. You'll learn how to:

- Craft an opening scene that hooks readers and foreshadows conflict.
- Develop various scene types--from contemplative to suspenseful to flashback--that are distinct and purposeful.
- Establish characters' intentions within a scene that drive the plot.
- Transition into new scenes by clearly establishing details of setting, character, and point of view.
- Create resonating climactic and final scenes

that stay with readers long after they've finished your story. The revised and expanded edition includes brand-new examples, an increased focus on advancing plot and character development, and the same knowledge and clarity that writers have come to expect from Jordan Rosenfeld. Make a Scene is an essential part of any novelist's library--make sure it's in yours.

Bad Parts Penguin

A professional screenwriter's master class in writing the most critical and challenging script element—the individual scene.

Outlining Your Novel Workbook

Penguin

WHAT IS THE STORY GRID? The Story Grid is a tool developed by editor Shawn Coyne to analyze stories and provide

helpful editorial comments. It's like a CT Scan that takes a photo of the global story and tells the editor or writer what is working, what is not, and what must be done to make what works better and fix what's not. The Story Grid breaks down the component parts of stories to identify the problems. And finding the problems in a story is almost as difficult as the writing of the story itself (maybe even more difficult). The Story Grid is a tool with many applications: 1. It will tell a writer if a Story ?works? or ?doesn't work. 2. It pinpoints story problems but does not emotionally abuse the writer, revealing exactly where a Story (not the person creating the Story'the Story) has failed. 3. It will tell the writer the specific work necessary to fix that Story's problems. 4. It is a tool to re-envision

and resuscitate a seemingly irredeemable pile of paper stuck in an attic drawer. 5. It is a tool that can inspire an original creation.

Elements of Fiction Writing - Characters & Viewpoint Simon and Schuster

When guitarist Ash Hudson suffers a career-ending hand injury, she seeks out the only thing that can heal it--her hometown's darkest secret. The secret involves an organ-swapping demon who has trapped Ash's family within the town for decades. Now Ash must bargain with the demon as she attempts to heal both her hand and her broken relationships.

Make a Scene Revised and Expanded Edition Bookbaby

Description is most powerful when it's visible, aural, tactile. Make your descriptions fresh and they'll move your

story forward, imbue your work with atmosphere, create that tang of feeling that editors cry for and readers crave. Monica Wood helps you squeeze the greatest flavor from the language. She segments description like an orange, separating its slices to let you sample each one. You'll learn about: Detail, and how you can use description to awaken the reader's senses of touch, taste, hearing, smell and sight Plot, from advancing story using only relevant description—and how to edit out sluggish, reader-stopping writing Style, and the use of description to create a mood that matches your story's content Point of view, how selecting omniscient, first person or third person limited narrative influences the descriptive freedom you have Creating original word

depictions of people, animals, places, weather and movement Wood teaches by example, developing stories with characters in various situations, to show you how you can apply description techniques. You'll also see samples of work by such noted writers as Mark Helprin, Anne Tyler and Raymond Carver. And you'll find the dos and don'ts, lists and descriptive alternatives to common verbs and nouns, and tips for editing your work.

Elements of Fiction Writing - Scene & Structure Penforasword Publishing, LLC
Techniques of the Selling Writer provides solid instruction for people who want to write and sell fiction, not just to talk and study about it. It gives the background, insights, and specific procedures needed by all beginning writers. Here one can

learn how to group words into copy that moves, movement into scenes, and scenes into stories; how to develop characters, how to revise and polish, and finally, how to sell the product. No one can teach talent, but the practical skills of the professional writer's craft can certainly be taught. The correct and imaginative use of these skills can shorten any beginner's apprenticeship by years. This is the book for writers who want to turn rejection slips into cashable checks.

Elements of Fiction Writing - Plot

John Wiley & Sons

Like the winter, grief has a season. Life returns with the spring. A young architect at a prestigious Chicago firm, Bethany Quinn has built the life she dreamed of during her teen years in a

trailer park. An unexpected interruption from her estranged mother reveals that tragedy has struck in her hometown and a reluctant Bethany is called back to rural Iowa. Determined to pay her respects to her past while avoiding any emotional entanglements, she vows not to stay long. But the unexpected inheritance of five hundred acres of farmland and a startling turn of events in Chicago forces Bethany to come up with a new plan. Handsome farmhand Evan Price has taken care of the Quinn farm for years. When Bethany is left the land, Evan must fight her decisions to realize his dreams. But even as he disagrees with Bethany's vision, Evan feels drawn to her and the pain she keeps so carefully locked away. For Bethany, making peace with her past and the God

of her childhood doesn't seem like the path to freedom. Is letting go the only way to new life, love and a peace that she's not even sure exists?

Writing Fiction For Dummies

Penforasword

Now expanded: The definitive visual guide to writing science fiction and fantasy—with exercises, diagrams, essays by superstar authors, and more. From the New York Times-bestselling, Nebula Award-winning author, Wonderbook has become the definitive guide to writing science fiction and fantasy by offering an accessible, example-rich approach that emphasizes the importance of playfulness as well as pragmatism. It also embraces the visual nature of genre culture and employs bold, full-color drawings, maps,

renderings, and visualizations to stimulate creative thinking. On top of all that, it features sidebars and essays—most original to the book—from some of the biggest names working in the field today, among them George R. R. Martin, Lev Grossman, Neil Gaiman, Michael Moorcock, Charles Yu, Kim Stanley Robinson, and Karen Joy Fowler. For the fifth anniversary of the original publication, Jeff VanderMeer has added fifty more pages of diagrams, illustrations, and writing exercises, creating the ultimate volume of inspiring advice. “One book that every speculative fiction writer should read to learn about proper worldbuilding.” —Bustle “A treat . . . gorgeous to page through.” —Space.com

On Writing Linden Publishing

"Most books about the craft of writing fiction don't even define a scene, much less describe how to write one. Even fewer address sequels. Scenes are the exciting, turbocharged parts of fiction, driving the story forward. Sequels provide a breather, where the focal character can celebrate or lick his wounds and plan his next move. Together, scenes and sequels help create page-turning fiction. The concept of scenes and sequels were championed by Dwight V. Swain (1915-1992) and Jack M. Bickham (1930-1997). Scenes and Sequels: How to Write Page-Turning Fiction, builds on the work of Swain and Bickham to create the most comprehensive and concise explanation of scenes and sequels anywhere."--Page [4] of cover.

Writing the Heart of Your Story

Createspace Independent Publishing Platform

Offers advice to writers on constructing fiction that flows from one scene to the next with logic, discussing how to revise scenes for maximum effect and how to fix common errors

The Craft of Scene Writing Abrams

What makes a good story or a screenplay great? The vast majority of writers begin the storytelling process with only a partial understanding where to begin. Some labor their entire lives without ever learning that successful stories are as dependent upon good engineering as they are artistry. But the truth is, unless you are master of the form, function and criteria of successful storytelling, sitting down and pounding

out a first draft without planning is an ineffective way to begin. Story Engineering starts with the criteria and the architecture of storytelling, the engineering and design of a story--and uses it as the basis for narrative. The greatest potential of any story is found in the way six specific aspects of storytelling combine and empower each other on the page. When rendered artfully, they become a sum in excess of their parts. You'll learn to wrap your head around the big pictures of storytelling at a professional level through a new approach that shows how to combine these six core competencies which include: • Four elemental competencies of concept, character, theme, and story structure (plot) • Two executional competencies of scene

construction and writing voice The true
magic of storytelling happens when

these six core competencies work
together in perfect harmony. And the
best part? Anyone can do it!

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