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With over 75 million downloads per month, Spring Boot is the most widely used Java framework available. Its ease and power have revolutionized application development from monoliths to microservices. Yet Spring Boot's simplicity can also be confounding. How do developers learn enough

to be productive immediately? This practical book shows you how to use this framework to write successful mission-critical applications. Mark Heckler from VMware, the company behind Spring, guides you through Spring Boot's architecture and approach, covering topics such as debugging, testing, and deployment. If you want to develop cloud native Java or Kotlin applications with Spring Boot rapidly and effectively--using reactive programming, building

APIs, and creating database access of all kinds--this book is for you. Learn how Spring Boot simplifies cloud native application development and deployment Build reactive applications and extend communication across the network boundary to create distributed systems Understand how Spring Boot's architecture and approach increase developer productivity and application portability Deploy Spring Boot applications for production workloads

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 Monitor application and
 system health for optimal
 performance and
 reliability Debug, test, and
 secure cloud-based
 applications painlessly
**Emerging Research in
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 The design and analysis of
 efficient data structures
 has long been recognized
 as a key component of
 the Computer Science
 curriculum. Goodrich,
 Tomassia and
 Goldwasser's approach to

this classic topic is based
 on the object-oriented
 paradigm as the
 framework of choice for
 the design of data
 structures. For each ADT
 presented in the text, the
 authors provide an
 associated Java interface.
 Concrete data structures
 realizing the ADTs are
 provided as Java classes
 implementing the
 interfaces. The Java code
 implementing
 fundamental data
 structures in this book is
 organized in a single Java
 package,
 net.datastructures. This

package forms a coherent
 library of data structures
 and algorithms in Java
 specifically designed for
 educational purposes in a
 way that is complimentary
 with the Java Collections
 Framework.
Modern Java Recipes □□□□
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 Summary This book is a
 comprehensive guide to
 the 1Z0-803 exam. You'll
 explore a wide range of
 important Java topics as
 you systematically learn
 how to pass the
 certification exam. Each
 chapter starts with a list
 of the exam objectives

covered in that chapter. You'll find sample questions and exercises designed to reinforce key concepts and to prepare you for what you'll see in the real exam, along with numerous tips, notes, and visual aids throughout the book. About This Book To earn the OCA Java SE 7 Programmer Certification, you need to know your Java inside and out, and to pass the exam it's good to understand the test itself. This book cracks open the questions, exercises, and expectations you'll face

on the OCA exam so you'll be ready and confident on test day. OCA Java SE 7 Programmer I Certification Guide is a comprehensive guide to the 1Z0-803 exam. You'll explore important Java topics as you systematically learn what is required. Each chapter starts with a list of exam objectives, followed by sample questions and exercises designed to reinforce key concepts. It provides multiple ways to digest important techniques and concepts, including analogies, diagrams,

flowcharts, and lots of well-commented code. Written for developers with a working knowledge of Java who want to earn the OCA Java SE 7 Programmer I Certification. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Covers all exam topics Hands-on coding exercises How to avoid built-in traps and pitfalls About the Author Mala Gupta has been training programmers to pass Java certification

exams since 2006. She holds OCA Java SE7 Programmer I, SCWCD, and SCJP certifications.

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Introduction Java basics

Working with Java data types Methods and encapsulation String, StringBuilder, Arrays, and ArrayList Flow control

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Java IDE (Eclipse, NetBeans, IntelliJ IDEA) - Servlet 4.0/Java SE 8

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This oversized book will aid any beginner in discovering the ancient mystery and magic of tarot. First-timers will learn the history and meanings of the cards, how to interpret tarot spreads, handle the cards, and prepare for a reading in this easy-to-use

unabridged edition. Java Programming Interviews Exposed Visual Presents guidelines on the art of coding with Perl, covering such topics as references and scoping, manipulating complex data structures, objects, testing, Exporter, Moose, and CPAN.

USL 2013, IWSLL 2013, KMEL 2013, IWCWL 2013, WIL 2013, and IWEEC 2013, Kenting, Taiwan, October 6-9, 2013, Revised Selected Papers
 O'Reilly Media
 Organization: The book is divided into five parts:

Getting Starated with MySQL and Relational Databases; Understanding SQL Through MySQL; MySQL Administration; MySQL Developer Guide; and Advanced and Specialized MySQL Topics. Comprehensive coverage: This Bible covers both beginning-level and advanced topics. Topics covered include: introduction to relational database management; installing and configuring MySQL on the Linux, Windows 2000, and Mac OS X operating systems; MySQL security;

debugging and repairing MySQL databases and servers; MySQL performance tuning; and developing MySQL applications with Perl and PHP. Coverage of NuSphere MySQL: Due to the growing popularity of the NuSphere MySQL package, this book covers its enhancements and how to install and develop with NuSphere MySQL. Running database application: This book builds an e-commerce sample database application throughout to demonstrate concepts

and topics. ABOUT THE CD-ROM: What's on the CD-ROM: The CD-ROM includes the latest version of MySQL (either Version 4.0 or 4.1); sample database application and code in the book; and PHP and Perl.

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Addison-Wesley Professional
There are only two mainstream solutions for building the graphical interface of Linux-based desktop applications, and GTK+ (GIMP Toolkit) is

one of them. It is a necessary technology for all Linux programmers. This book guides the reader through the complexities of GTK+, laying the groundwork that allows the reader to make the leap from novice to professional. Beginning with an overview of key topics such as widget choice, placement, and behavior, readers move on to learn about more advanced issues. Replete with real-world examples, the developer can quickly take advantages of the

concepts presented within to begin building his own projects.

Servlet&JSP

Servlet **Spring Boot**

Addison Wesley Publishing Company

This book constitutes the refereed proceedings of the Workshops held at the ICWL 2013 International Conference on Web Based Learning in Kenting, Taiwan, in October 2013. The 29 papers presented were carefully reviewed and selected for inclusion in this volume. They were held at the following workshops: First

International Workshop on Ubiquitous Social Learning, USL 2013; 2013 International Workshop on Smart Living and Learning, IWSLL 2013; Third International Symposium on Knowledge Management and e-Learning, KMEL 2013; 2013 International Workshop on Cloud Computing for Web-Based Learning, IWCL 2013; 2013 International Workshop on Web Intelligence and Learning; WIL 2013; and the 2013 International Workshop on e-book and Education

Cloud, IWEEC 2013.

Pragmatic Functional Programming Basic Books

The world's greatest mental mathematical magician takes us on a spellbinding journey through the wonders of numbers (and more) "Arthur Benjamin . . . joyfully shows you how to make nature's numbers dance." -- Bill Nye (the science guy) The Magic of Math is the math book you wish you had in school. Using a delightful assortment of examples-from ice-cream scoops

and poker hands to measuring mountains and making magic squares- this book revels in key mathematical fields including arithmetic, algebra, geometry, and calculus, plus Fibonacci numbers, infinity, and, of course, mathematical magic tricks. Known throughout the world as the "mathemagician," Arthur Benjamin mixes mathematics and magic to make the subject fun, attractive, and easy to understand for math fan and math-phobic alike. "A positively joyful

exploration of mathematics." -- Publishers Weekly, starred review "Each [trick] is more dazzling than the last." -- Physics World

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JavaFX 8 JavaFX 3D Lambda Expression JavaFX #GOTOP Information Inc. **LinKnot** Wiley

This book concisely introduces Java 8's most valuable new features, including lambda expressions (closures) and streams. If you're an experienced Java programmer, the author's practical insights and sample code will help you quickly take advantage of these and other Java

language and platform improvements.

Intermediate Perl

Apress

If you are a skilled Java programmer but are concerned about the Java coding interview process, this real-world guide can help you land your next position. Java is a popular and powerful language that is a virtual requirement for businesses making use of IT in their daily operations. For Java programmers, this reality offers job security and a wealth of employment

opportunities. But that perfect Java coding job won't be available if you can't ace the interview. If you are a Java programmer concerned about interviewing, *Java Programming Interviews Exposed* is a great resource to prepare for your next opportunity. Author Noel Markham is both an experienced Java developer and interviewer, and has loaded his book with real examples from interviews he has conducted. Review over 150 real-world Java

interview questions you are likely to encounter. Prepare for personality-based interviews as well as highly technical interviews. Explore related topics, such as middleware frameworks and server technologies. Make use of chapters individually for topic-specific help. Use the appendix for tips on Scala and Groovy, two other languages that run on JVMs. Veterans of the IT employment space know that interviewing for a Java programming position isn't as simple as sitting

down and answering questions. The technical coding portion of the interview can be akin to a difficult puzzle or an interrogation. With Java Programming Interviews Exposed, skilled Java coders can prepare themselves for this daunting process and better arm themselves with the knowledge and interviewing skills necessary to succeed. *Foundations of GTK+ Development* Apress ★ Java Android 星星 Android Studio

Android Android Java Android Studio Java Android Studio Android Java Android Android Java Android Lambda * Java UML Java

* Android XML Android * Android (Intent) * Android 2D GPS # GOTOP Information Inc. *Java Data Access* John Wiley & Sons Learn how to program using the updated C++17 language. You'll start with the basics and progress through step-by-step examples to become a working C++ programmer. All you need

are Beginning C++17 and any recent C++ compiler and you'll soon be writing real C++ programs. There is no assumption of prior programming knowledge. All language concepts that are explained in the book are illustrated with working program examples, and all chapters include exercises for you to test and practice your knowledge. Code downloads are provided for all examples from the text and solutions to the exercises. This latest edition has been fully updated to the

latest version of the language, C++17, and to all conventions and best practices of so-called modern C++. Beginning C++17 also introduces the elements of the C++ Standard Library that provide essential support for the C++17 language. What You'll Learn Define variables and make decisions Work with arrays and loops, pointers and references, strings, and more Write your own functions, types, and operators Discover the essentials of object-oriented programming

Use overloading, inheritance, virtual functions and polymorphism Write generic function templates and class templates Get up to date with modern C++ features: auto type declarations, move semantics, lambda expressions, and more Examine the new additions to C++17 Who This Book Is For Programmers new to C++ and those who may be looking for a refresh primer on the C++17 programming language in

general.

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followed by an

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to implement it, and are

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